

A MATHS 'N' MOVEMENT ACTIVITY

Follow the instructions below to play this game.

YOU WILL NEED

- The 6 season cards enlarged and printed onto card.
- 6 hoops
- A large area in which to space out the cards

INSTRUCTIONS

- 1 Place the cards equal distance apart in a large circle of hula hoops with students standing in the middle.
- 2 As you describe a season students race, using the given Fundamental Movement Skill, to the appropriate season hula hoop.

Understands that the seasons used by Aboriginal people are different to those used in Western society



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BIRAK

BUNURU

DJERAN

MAKURU

DJILBA

KAMBARANG