

What's The Time Mr Wolf

Use the instructions below to play What's the time Mr. Wolf?

YOU WILL NEED

- A large teaching clock
- A large area where the class can line up shoulder to shoulder at least 10 metres from the student with the clock

INSTRUCTIONS

- 1 The child who is telling the time (the wolf) stands at one end of the space facing the other children.
- 2 The children must ask, as a group, "What's the time Mr. Wolf?"
- 3 The wolf sets a time on the clock and shows it to the other children.
- 4 Children who can read the time put up their hands and one child is chosen to call out the shown time such as "3 O'clock."
- 5 All children then take 3 steps, jumps or hops towards the wolf before repeating the question again - "What's the time Mr. Wolf?"
- 6 At any point before the children reach the wolf the time teller is told "Yes - so it is dinner time" i.e. Yes - the clock says 3 O'clock so it is dinner time.
- 7 The wolf then chases the children back to their base line trying to tag a new wolf.
- 8 Alternately a new wolf can be chosen by the teacher so they can demonstrate their ability to create given times on the clock.

Understands language features such as metaphors

