

Level 6 CHANCE & PROBABILITY

Bloomsmath is a comprehensive mathematics program which provides a fun way for every student to be learning to the best of their ability.

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Chance & Probability

Level 6 is designed for students in their sixth year at school often called Year 5. Students will order the likelihood of simple events on a number line from zero to one.

Knowledge: Students will order the likelihood of simple events on a number line from zero to one.

Students who demonstrate proficiency in this activity move on to Comprehension.



Students stop here as they require additional teacher support to master this activity.

Comprehension: Students will suggest events to plot on a class number line which uses definitely, likely, unlikely and never going to happen.



Students who demonstrate proficiency in this activity move on to Application.



Students stop here if time has run out or they require additional support with this activity.

Application: Students will use surveys to collect statistical data for likely events such as having a dog, cat, sibling or being the eldest child.



Students who demonstrate proficiency in this activity move on to Analysis.



Students stop here if time has run out or they require additional support with this activity.

Analysis: Students will convert data to fractions and plot their collected data on the original class number line and compare data accuracy between likely and unlikely.



Students who demonstrate proficiency in this activity move on to Synthesis.



Students stop here if time has run out or they require additional support with this activity.

Synthesis: Students will choose one piece of data and complete a class or grade wide survey of that data.

Evaluation: Suggested questions provide a starting point for discussions related to Chance and Probability.



Students may complete more or fewer activities for each learning outcome depending on the time allocated and their strength in the area being covered.



All students should participate in the Evaluation discussion to encourage the use of mathematical language, logical reasoning and reflection on that which they have completed.

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Knowledge

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Progress To Comprehension

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Comprehension

Now suggest your own events for each chance event below and circle the correct number for each event.

Ie.	•	Certain:	The sun	will rise	tomorrow	morning

	1	2	3	4	5	6	7	8	9	10			
		_					, 1		-				
Impo	ossible:												
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0	1	2	3	4	5	6	7	8	9	10			
Likely:													
0	1	2	3	4	5	6	7	8	9	10			
-	_					-		-					
Unlikely:													
0	1	2	3	4	5	6	7	8	9	10			
Absolutely:													
0	1	2	3	4	5	6	7	8	9	10			
Never Going to Happen:													
0	1	2	3	4	5	6	7	8	9	10			
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What is the chance that a person you surveyed has a sister: 1 3 5 0 2 4 6 7 8 9 What is the chance that a person you surveyed has no siblings: 2 5 0 1 3 4 6 7 8 9

Sister





No Sibling

Knowledge



10

10

Brother

Application part 2

		Favouri	te Colour	1	
10					
9					
8					
7					
6					
5					
4					
3					
2					
1					
	Red	Blue	Green	Yellow	Pink

• What is the chance that a person you surveyed chose red as their favourite colour?

0 1 2 3 4 5	6	7	8	9	10

 What is the chance that a person you surveyed could not choose a colour from the list?

0	1	2	3	4	5	6	7	8	9	10



Analysis

Part 1: For each of the number lines in the Application section convert the score to a fraction.

Ie. if 4 people had dogs then 4/10 is the chance of someone having a dog which is less than half - so unlikely.

What is the chance that a person you surveyed has a dog: _____

What is the chance that a person you surveyed has a cat: _____

What is the chance that a person you surveyed has a pet: _____

What is the chance that a person you surveyed has a sister : _____

What is the chance that a person you surveyed has no siblings: _____

What is the chance that a person you surveyed chose red as their favourite colour?

What is the chance that a person you surveyed could not choose a colour from the list?

Part 2: Suggest events represented by the chance of them occurring.

0/10 chance:

1/10 chance:

2/10 chance:

3/10 chance:

4/10 chance:

5/10 chance:

6/10 chance:

7/10 chance:

8/10 chance:

9/10 chance:

10/10 chance:





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Synthesis

Comprehension

Application

Analysis



Synthesis

Choose 2 topics of your own for which you will collect data. Graph the results and then record the probability of at least 3 events occurring related to the data both as a line graph and a fraction.

Knowledge



Evaluation

The following questions and activities are provide as a starting point for fun discussions related to Chance & Probability. During these conversations students will have an opportunity to use appropriate mathematical language in its correct context, to engage in reflection on the Chance & Probability activities they have completed and to use logical reasoning to tie their in-class mathematics to its everyday context.

discuss how this reflects in the original number line and how data accuracy improves with survey numbers.



Discuss terms people use to represent chance such as "snowflakes chance in summer" or "not in this life time".



What other terms have students heard used?



What other questions could have been asked using the data collected during the Application activity?



Discuss with students the correlation between graphed data and chance in terms of most likely event, least likely event etc.



Discuss whether it is easier to understand chance and probability as a term ie. definitely, likely, impossible, on a number line or as a fraction.



Have students compare the answers they gave for chance events in the analysis task.



Chance & Probability - Level Comprehension 6 - Students will order the likelihood of simple events on a number line Application Analysis Synthesis Evaluat Trom zero TO ONE

Knowledge